



# PSYCHE SECTOR

— HUMANITY'S FIRST CIVILIZATION BEYOND EARTH —





Between Mars and Jupiter drifts  
the shattered metal core of a  
planet called Psyche.

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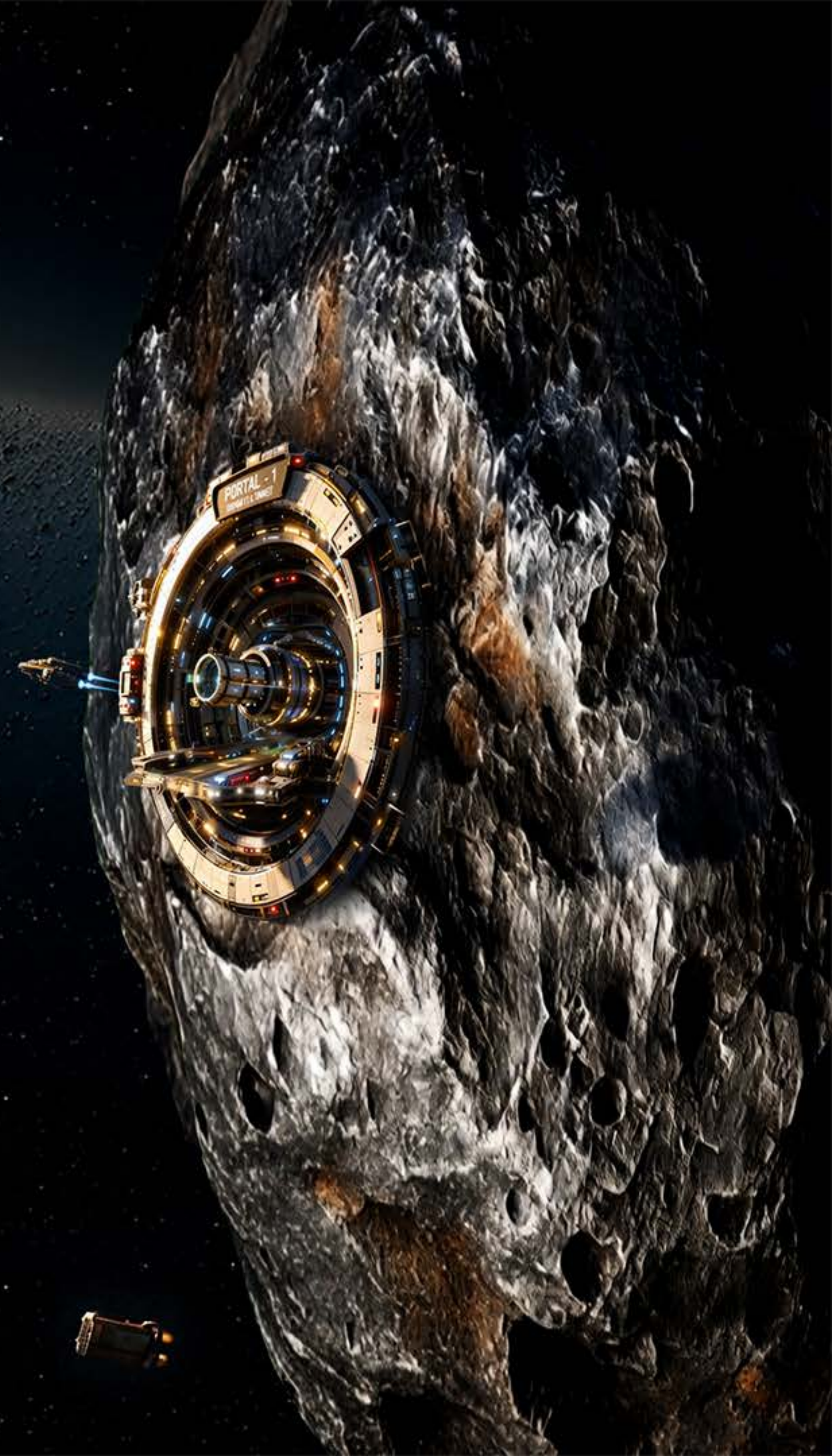
By 2185, humanity has transformed  
it into the first civilization that no  
longer depends on Earth.

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**The frontier is open.**

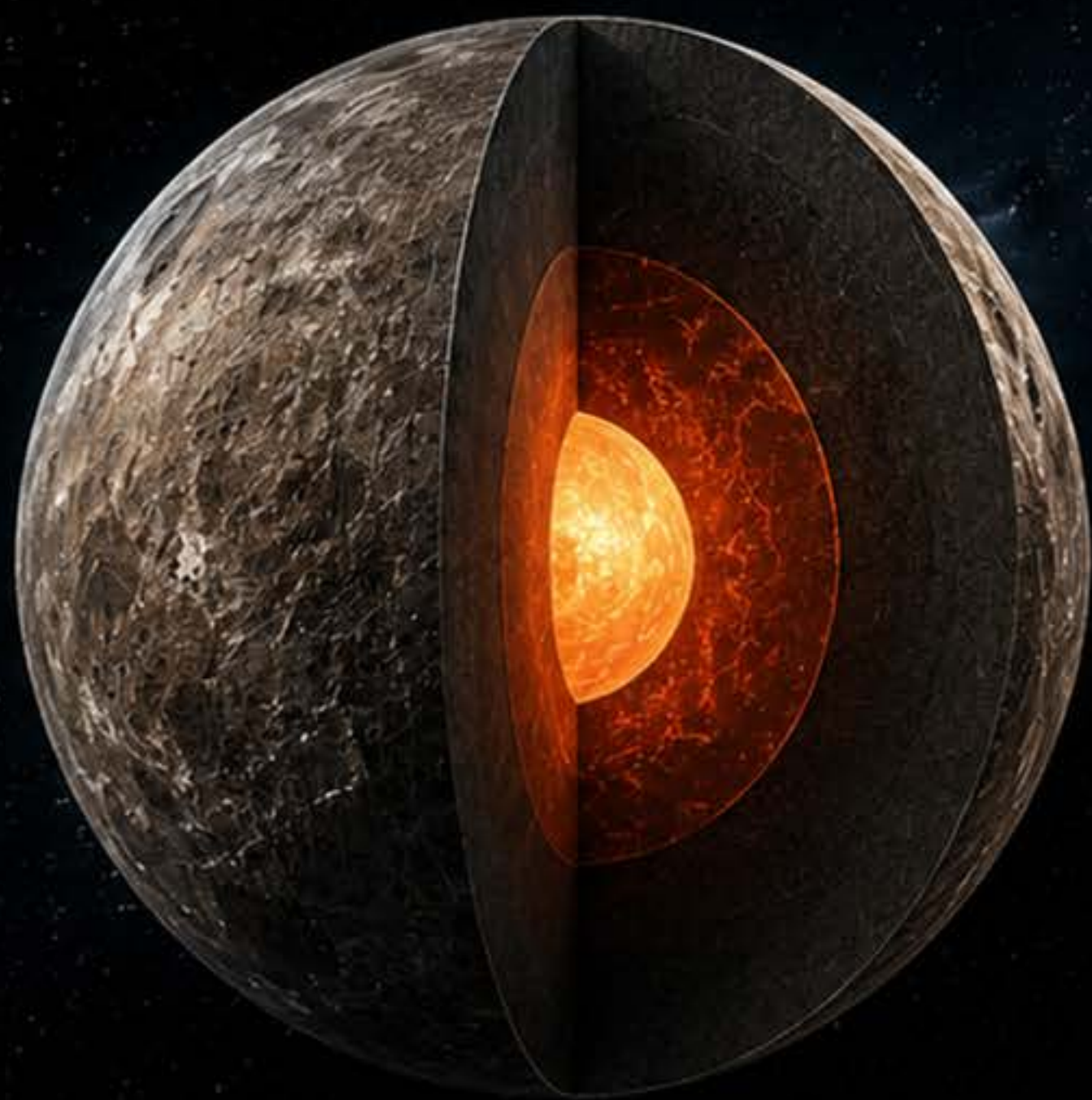
**People do what people always do.**

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### A differentiated planet



Billions of years ago, Psyche was a differentiated planet with a metallic core and silicate mantle.

### A catastrophic collision



A catastrophic collision shattered the planet, stripping away the mantle and most of the crust.

### The exposed core remains



What remains today is Psyche: the exposed metallic core of a shattered world.



DIAMETER  
~280 km



COMPOSITION (EST.)  
Iron-Nickel-Heavy Metals



ORBIT  
Between Mars and Jupiter



AGE  
~4.5 Billion Years



04

TRUE / SPECULATIVE

# FROM SURVEY TO EXTRACTION

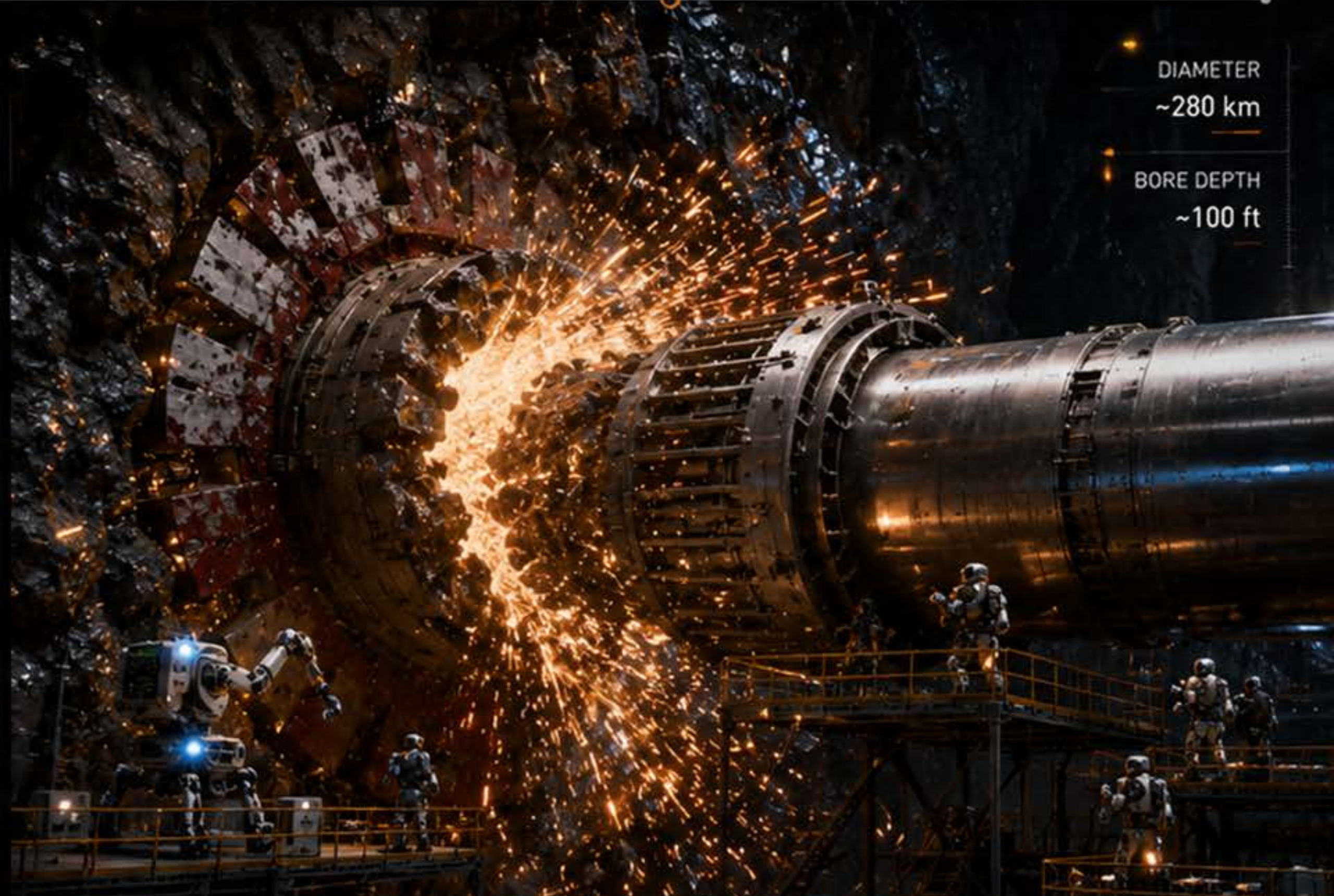


## 01 LAUNCH & SURVEY

In 2023, SpaceX launched NASA's Psyche Mission to a metal asteroid between Mars and Jupiter.

TRUE

2023-2029



## 02 ROBOTIC DRILLING & FIRST EXTRACTION

By the 2030s, robotic systems begin drilling into Psyche's metallic crust for the first time.

SPECULATIVE

2030s+



DISTANCE FROM EARTH  
~226 MILLION MILES



MISSION DURATION  
6 YEARS



ARRIVAL  
AUGUST 2029



PRIMARY OBJECTIVE  
COMPOSITION & STRUCTURE



DRILLING INITIATED  
EARLY 2030s



EARLY EXTRACTIONS  
MID 2030s



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FROM SURVEY TO EXTRACTION

What began as a scientific mission  
became the greatest industrial undertaking  
in human history.

# ENOUGH WEALTH TO BUILD ANYTHING



Psyche's metals reshaped the equation of civilization itself. Gold. Platinum. Iridium. Palladium. In quantities once thought impossible. A foundation for an economy that can build at any scale.

Resources beyond measure.  
Potential beyond limits.



PSYCHE SECTOR

| A NEW CIVILIZATION BETWEEN MARS AND JUPITER.

PSYCHESECTOR.COM



# The Inside-Out World

## A WORLD BUILT INSIDE A METAL PLANET

No one set out to build a world.

Eighty years of nonstop mining hollowed out a cavity more than one hundred miles long and sixty miles across. Forrests, lakes, and cities cling to the inside of its rotating metal shell.

**This isn't a space station.  
This is a world.**

**“** To everyone born here,  
Earth is the place  
that lives in the sky. **”**



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CIVILIZATION / PSYCHE SECTOR

# A WORLD OF OUR OWN

BUILT INSIDE. LIVED TOGETHER.

Carved from metal. Spun for gravity. Psyche is home to the first civilization that **no longer depends on Earth**.

Here, industry and community share the same ground. Everything is close. Everything matters.



100-120 MILES LONG  
55-85 MILES WIDE  
CENTRAL LIVING SURFACE



>3X THE SPACE  
DEVOTED TO INDUSTRY,  
LOGISTICS & STORAGE



10 MINUTES PER ROTATION  
~0.5g CENTRIPETAL GRAVITY



SELF-SUFFICIENT  
ENERGY, FOOD, WATER,  
BIOMES, AND GOVERNANCE

## TWO PORTALS. ONE SYSTEM.

All traffic moves through two mass transit portals that connect the inner world to deep space.



SPACEWARD PORTAL  
Departure. Beyond.

SUNWARD PORTAL  
Light. Life. 24/7.





# EMPIRE OF SOL

**Four planets. Thousands of habitats.**  
**One expanding civilization.**

Humanity's power, industry,  
and influence stretch across  
the inner system.

From Earth to the Outer Belt,  
the Empire of Sol grows.

## MAJOR HABITATS

Luna • Mars • Ceres • Vesta  
The Belt • Jupiter Moons

## EUROPA PLATFORM

Strategic outpost for resource  
prospecting and in-system  
expansion operations.



## JURISDICTION

Inner System &  
The Outer Belt



## POPULATION (EST.)

~12.7 Billion



## ECONOMY

Resource Extraction  
Manufacturing • Trade  
Technology • Services



## GOVERNANCE

Council of Five  
Executive Houses  
Corporate Alliances



## MILITARY STRENGTH

Combined Fleet  
Planetary Defense  
Rapid Response



## STATUS

Expanding  
Unstoppable  
United (for now)



# The Earth Ring

## HUMANITY'S GREATEST THANK YOU.

When the mines of Psyche transformed the Solar System, the wealth didn't stay in the Belt.

It built the Earth Ring around Earth.

Forged from Belt metal by generations of clones, it became the largest structure in human history.

For billions, this is home.

For the people of Psyche...

Earth is simply the beautiful place that lives below.

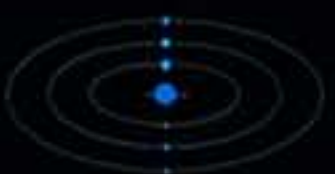
“

*The frontier never abandoned Earth.  
It simply built it a better future.*

”

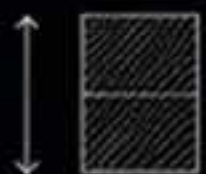
### LOCATION

Low Earth Orbit



### HEIGHT

25 Kilometers



### CIRCUMFERENCE

Encircles Earth



### POPULATION

Over 2 Billion



### PRIMARY MATERIAL

Psyche Iron-Nickel Alloy



### ATMOSPHERE

Standard Pressure



### GRAVITY

1.0 g



### DAYLIGHT

100% Natural





# ONE POD. ENDLESS POSSIBILITIES.

## Mechs built Psyche.

Every Mech begins with the same certified graphene pod. Over its lifetime, that pod may be rebuilt dozens of times for entirely different jobs—from prospecting and ore hauling to foundry work, construction, maintenance, and emergency rescue.

The chassis changes.  
The operator doesn't.

**FOUNDRY MECH**  
The hardest job  
in the Belt.



**PROSPECTING / DRILLING**  
Core sampling and  
deep excavation.



**ORE BARGE**  
Hauling the wealth  
of Psyche.



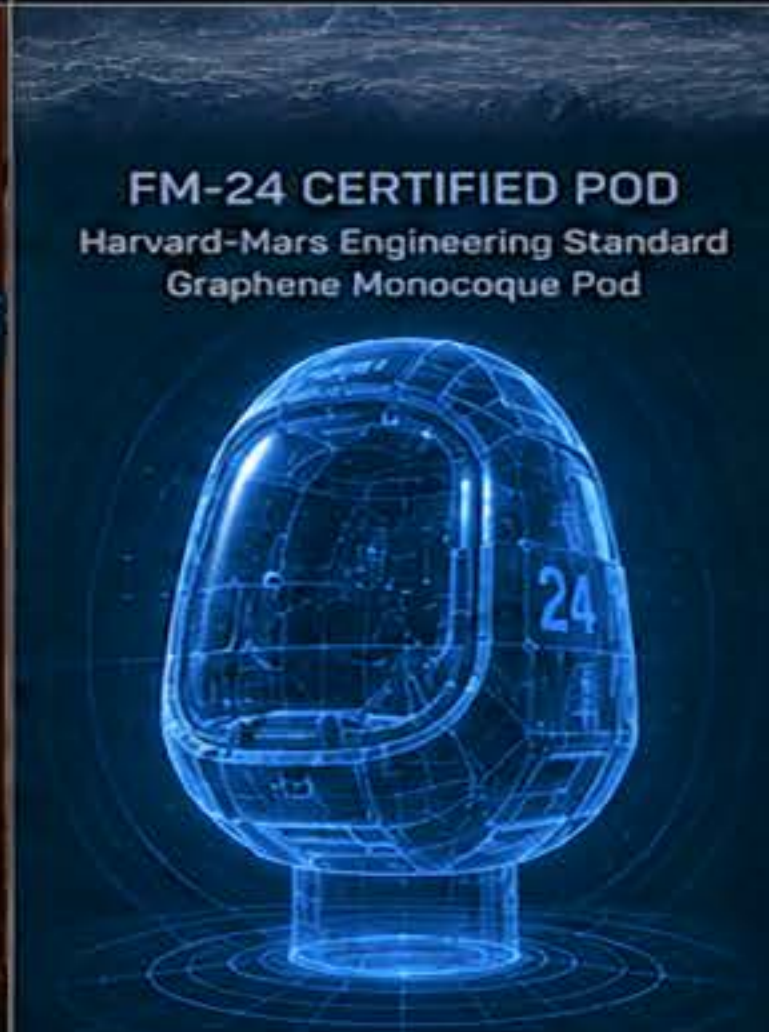
**WELDING SPIDER**  
Precision assembly  
in any environment.



**WAREHOUSE / UTILITY**  
Built for millions of  
everyday tasks.



**FURNACE TENDER**  
The most dangerous  
job in the Belt.



**FM-24 CERTIFIED POD**  
Harvard-Mars Engineering Standard  
Graphene Monocoque Pod

**HARVARD-MARS**  
ENGINEERING EXCELLENCE  
BUILT INTO EVERY POD.



BUILT FOR **WORK**.  
BUILT TO **LAST**.  
BUILT FOR **PSYCHE**.



ONE POD  
MILLIONS OF  
CONFIGURATIONS



RAPID REFIT  
MINUTES  
NOT DAYS



UNIVERSAL  
TRAINING  
ONE STANDARD



BUILT FOR  
EXTREMES  
MADE TO ENDURE

DIFFERENT JOBS.  
DIFFERENT CHASSIS.  
**SAME POD.**  
**SAME OPERATOR.**  
**ENDLESS POSSIBILITIES.**

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# The Furnace Mouth

WHERE THE SOLAR SYSTEM GETS BUILT.

Every civilization has a frontier.  
On Psyche, it's measured in molten metal.  
Thousands of autonomous freighters deliver  
ore to atomic furnaces where the raw  
materials for humanity's expansion are forged.

The most dangerous job in space  
isn't mining. It's feeding the furnace.

“The color of your ship  
is the color of your destiny.  
Unless you're Glenn:236.”



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# THE WORLD BETWEEN LIGHT AND DARK

FROM UNCERTAINTY TO DISCOVERY.  
FROM INDUSTRY TO WONDER. FROM DARKNESS TO HOPE.

Psyche Sector is an industrial frontier built by human hands and powered by human ingenuity. It is a place of contrasts—where immense beauty exists beside brutal work, where ordinary people do extraordinary things, and where every choice can change the future of our species.



## INDUSTRIAL

A civilization forged in industry.  
Hard work. Real stakes. Tangible consequences.



## HUMAN

At its heart, a story about people—friendship, loyalty, love, and the choices that define us.



## WONDER

A universe of scale and beauty that inspires curiosity and ignites the imagination.



## MYSTERY

Ancient secrets. Unknown motives. Questions that could change everything.



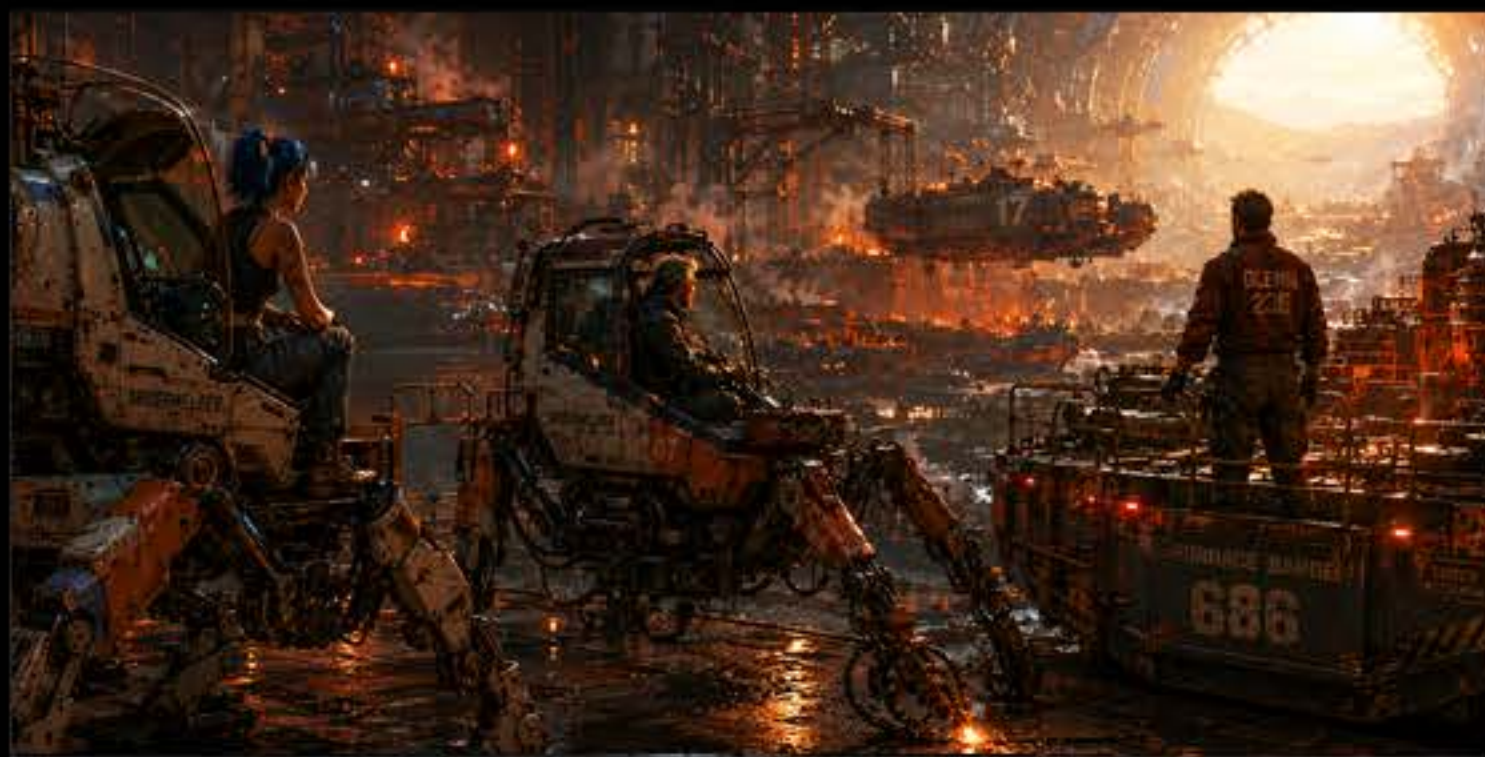
## CONFLICT

Rivalries, ideologies, and tough decisions in a world where not everyone shares the same goals.



## HOPE

Even in the darkest places, humanity's drive to build a better tomorrow never fades.



INDUSTRIAL



HUMAN



WONDER



MYSTERY



CONFLICT



HOPE



# SYNOPSIS

WHEN A GENETICALLY ENGINEERED CLONE LONGING TO CHOOSE HIS OWN DESTINY AND AN UNCOMPROMISING ASTROBIOLOGIST UNCOVER EVIDENCE OF HUMANITY'S FIRST CONTACT, THEY BECOME THE ONLY PEOPLE STANDING BETWEEN EARTH'S FIRST INDEPENDENT CIVILIZATION AND **AN ENEMY THAT HAS ALREADY FOUND US.**

In **2185**, humanity has transformed the metal asteroid Psyche into the first civilization that no longer depends on Earth. Built by genetically engineered clones and powered by unimaginable mineral wealth, the Belt has become the industrial heart of the solar system.

When a young prospector, **Glenn**, discovers an alien scout ship hidden inside a crystal geode, he reluctantly joins forces with **Dr. Charlie Miller**, a brilliant Earth-born astrobiologist who refuses to be engineered into someone she's not. Together, they uncover evidence that an advanced civilization has already found Earth—and that humanity may not be the first intelligent species to reach for the stars.

As political rivalries, corporate interests, and the expanding frontier threaten to bury the discovery, Glenn and Charlie must decide whether revealing the truth is worth risking the civilization they call home.

***Psyche Sector*** is a grounded science-fiction drama about identity, discovery, and the first civilization that no longer depends on Earth.



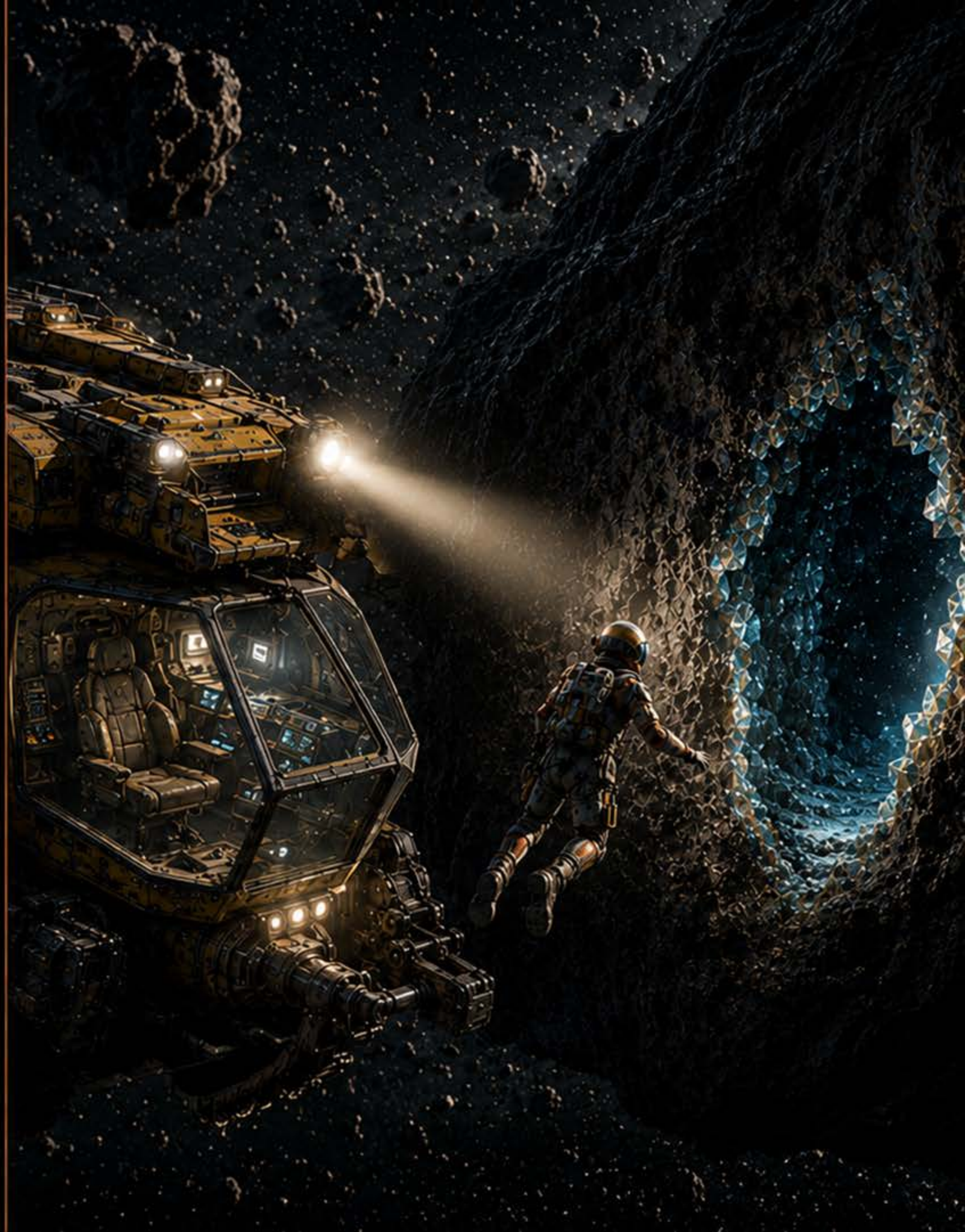
PREMIUM SCIENCE  
FICTION DRAMA



HIGH-CONCEPT,  
CHARACTER-DRIVEN



CINEMATIC WORLD.  
HUMAN STORY.







Psyche solved scarcity.  
It did not solve people.





## JOHN GLENN:236

WRANGLER

BORN TO THE FOUNDRY.  
BUILT FOR RESPONSIBILITY.

A clone built to excel in the most dangerous job on Psyche. He doesn't question the system—he keeps it running. But out there in the black, he's started to wonder if there's something beyond the job, beyond the color.



Built to fit perfectly into the world around him. Determined to discover whether that world is all there is.

“Anyone can push a rock. The trick is knowing when to let go.”

## THE FAULT LINE

THE FUTURE RUNS BETWEEN THEM.

INHERITED  
IDENTITYWANTS  
INDIVIDUALITYBELONGS  
EVERYWHERECARRIES  
HISTORYDISCOVERS  
WONDERCHOSEN  
IDENTITYPROTECTS  
INDIVIDUALITYBELONGS  
NOWHERECREATES  
HISTORYNEVER LOST  
WONDER

Built nothing like anyone expected. Determined to remain exactly that way.

“Curiosity isn't a flaw. It's how we survive.”

## DR. CHARLIE MILLER

ASTROBIOLOGIST. PH.D.  
FIRST EARTH-BORN MECH-OP

BUILT DIFFERENT.  
STAYS THAT WAY.

Earth-born. Neurodivergent. Heavily tattooed. She refused the gene edits that could have made her normal. Came to Psyche to prove she was right about the aliens. Saving humanity is just a side effect.



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THE PEOPLE

# THE PEOPLE OF PSYCHE

EVERY FRONTIER CREATES ITS OWN LEGENDS.

Psyche Sector is the story of the people who live there.  
A blue-collar civilization built by hands, minds, and  
courage. Different backgrounds. Different loyalties.  
One future.

**SALLY RIDE:231**

HEAD MECH-OP

Leader of the MechOps.  
Born for the cockpit.  
Built to lead.

**JAYBIRD:228**

BARGE PILOT

Knows every rock,  
every route, every story.  
The Belt remembers.

**NIKOLA TESLA:148**

CHIEF ENGINEER

Visionary. Inventor.  
Relentless in pursuit of  
what others call impossible.

**MIA ECKHART**

INDUSTRIAL HEIR

Born into unimaginable  
wealth. Determined to  
deserve it.

**CAPTAIN BOB**

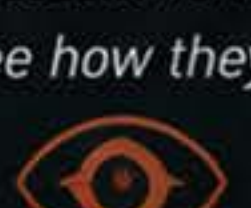
TRANSPORT COMMANDER

If it flies between worlds,  
Bob has probably  
landed it.

**MILLET VROX**

HOLOTORIUM ANALYST

*"They don't look  
sentient to me."  
"Send out an exploratory  
detachment.  
We'll see how they taste."*



PSYCHE SECTOR

A NEW CIVILIZATION BETWEEN MARS AND JUPITER.

PSYCHESECTOR.COM



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# SEASON ONE

## AT A GLANCE

EIGHT ONE-HOUR EPISODES

01

### HERO

After risking his life to save his friend from the Atomic Furnace, John Glenn:236 **loses his high-profile job**. Now working as a lowly prospector, Glenn finds an **alien artifact** among the asteroids.

02

### EARTH GIRL

Dr. Charlie Miller, a wildly eccentric Astrobiologist from Earth, helps Glenn and his close friend Nick decode the ancient alien glyphs. What they discover **changes everything**.

03

### RUMORS

The rumor of their alien find is spreading, and this is a rumor that some would kill for. But Glenn **has a plan**.

04

### PIRATES

Tasked with piloting the last load of material to Earth, Glenn and Charlie are unaware that **pirates are on their trail**. Meanwhile, Charlie deciphers the alien artifact **studying their weaknesses**.

05

### DILEMMA

Which is worse, a pirate attack or discovering that the solar system is about to be **invaded by an extinction-level, alien threat**.

06

### REUNION

As the ship slips into orbit around the Earth, Mia and Nick fly up to greet them. Together with their feisty limo driver, they're all just in time to help **fight off the alien's robotic harvesters**.

07

### RETALIATION

Using the antimatter reactor from one of the ship's giant engines, they make a bomb that they plant in the robotic harvester ship. The limo driver volunteers to **deliver the bomb** when it jumps back home.

08

### FIRST CONTACT << season 2 setup >>

Millet, a high-ranking Bandu official still enslaved by the Zagan, discovers Captain Bob's plan, but instead of stopping him, helps coordinate the attack, seeing it as a chance for **Bandu liberation**.



EIGHT ONE-HOUR EPISODES



SERIALIZED



DESIGNED FOR PREMIUM STREAMING





# Comparables Landscape

Psyche Sector occupies  
a space no current series owns —  
hard science fiction with the heart  
of an industrial frontier drama.

THE  
EXPANSE

World Building

LANDMAN

Industrial Frontier

PSYCHE  
SECTOR

ALTERED  
CARBON

Identity



THE  
UMBRELLA  
ACADEMY

Ensemble Characters



# THE TOOLS HAVE CHANGED. THE CRAFT HASN'T.

A hybrid production methodology designed to expand human creativity—not replace it.

Live actors. Practical sets. LED volumes. Virtual stages. CG performers.  
AI-augmented environments. Traditional cinematography.

## 01 PERFORMANCE



Actors remain  
the source.

## 02 PRACTICAL



Sets, props, stunts,  
light.

## 03 VOLUME



Real-time worlds  
on stage.

## 04 VIRTUAL



Places too large  
to build.

## 05 AUGMENT



CG + AI extend  
the frame.

## 06 FINISH



Cinematic judgement  
decides.

**Filmmaking has always been about choosing between practical production and new technology.** Every generation inherits better tools. The craft lies in knowing when—and when not—to use them. This methodology combines traditional filmmaking, virtual production and AI-assisted workflows into a single production process where each technique is used for what it does best. The result isn't less human. It's more filmmaking.



### STORY FIRST

Technology serves  
performance and story —  
not the other way around.



### THE RIGHT TOOL

Live sets, volumes, virtual  
stages and AI augmentation  
each do the job they do best.



### CRAFT PRESERVED

Cinematography, direction,  
and editorial judgement  
remain the foundation.



For a deeper look at this emerging  
production methodology, see  
***Post Cinema: The Age of AI***  
(MWP Press).



## THIS WORLD HAS SOMEWHERE TO GO.

### A UNIVERSE. MANY CHAPTERS.

From the origins of humanity's expansion into space, to the rise of the first civilization that no longer depends on Earth, to the day the universe answers back.

Every story answers a different question. Together, they form one continuum.



#### CONNECTED BY THEME

Growth. Consequence. Choice. Evolution.



#### BUILT TO EXPAND

Each story stands alone. Together, endless.



#### ROOTED IN REALITY

Hard science. Human stakes. Timeless.

#### THE FOUNDATION



#### THE NEXT CHAPTERS

#### AND BEYOND...

Every story in this universe was developed to answer a different question about humanity's future. Together they form a single narrative continuum — but each stands on its own.

## WHO IS MAKING IT / PSYCHE SECTOR

## WE BUILD THE FUTURE WE BELIEVE IN.

## THIS ISN'T A FRANCHISE. IT'S A FUTURE HISTORY.

A future built from trajectories we can already see—where every technology, every conflict, and every triumph grows naturally from the world we live in today.

This isn't our first frontier. It's just the one that matters most.



#### SELECT CREDITS



### SCOTT BILLUPS

WRITER • DIRECTOR • CINEMATOGRAPHER • VFX SUPERVISOR

From ultra-low-budget Roger Corman films to \$100M+ studio productions, Scott Billups has spent four decades exploring how new technology can serve timeless storytelling.

His work spans cinematography, visual effects, directing, publishing and production methodology—but the goal has always been the same: **tell better stories.**

### FORTY YEARS OF SHARING THE CRAFT.

AUTHOR • EDUCATOR • INNOVATOR

#### DIGITAL MOVIE MAKING SERIES



#### LATEST



Trusted resources used by filmmakers worldwide.

**THE FRONTIER IS OPEN.**  
**WE KNOW HOW TO BUILD IT.**



LET'S TALK.

psychesector.com  
scott@psychesector.com





# PSYCHE SECTOR

— HUMANITY'S FIRST CIVILIZATION BEYOND EARTH —

— 2185 —

